Some Thoughts on Columbia River Tsunami Propagation

David A. Jay CEE/PSU

11 March 2011 Tsunami Propagation in the Columbia:

River flow at Beaver:



Astoria:



Skamokawa:



Wauna



Longview:



St Helens



Conclusions from Above images:

- 1. Waves damp quickly in real river
- 2. Waves seen throughout tidal cycle at Astoria, Rkm-29, but stronger on flood/rising tide
- 3. At Skamokawa (Rkm-50) and Wauna (Rkm-64), tsunami waves seen mostly on flood/rising tide
- Waves scarcely visible at Longview (Rkm-106) and St Helens, Rkm-139

What is Different about LCR?:

- 1. System geometry -- Columbia is long and has at least five different propagation regimes with different physics
- 2.A difference between tsunami in LCR and tsunami in a short system
 - a. In a short system, the tsunami mass transport >> tidal prism
 - b.In the LCR, the tsunami mass transport << tidal prism
- 3.It is both very stratified and highly frictional
- 4. Channels are all sand-bedded
- 5.Vegetation much of the shallow water habitat is forested, not marsh or mangrove
- 6. The numerous shoals and islands in lower estuary are important
- 7. The system is very different, in terms of depth and surface area during high and low-flow periods, at least upriver

Long Waves

As different as they are, tides and tsunamis in coastal waters are both part of the long-wave spectrum

- 1. Little seems to be known about the physics of tsunami propagation and interaction with topography in the presence of ambient river, tidal, and wind-wave currents
 - Yet all three are very strong in the Columbia
- 2. Tsunami waves are much more non-linear and dispersive than tides—

<u>But</u>: are tsunami waves subject to some of the interactions that complicate tidal propagation???

3. A long wave in a channel is nearly 1D (only really true if width B < wavelength λ) and strongly constrained by changes in width and depth – use the well-developed theory for frictional long-wave is convergent channels

Thus following puts forward some speculations regarding tsunami waves in channels and tsunami-tide interactions, based on analogy, however faulty, to 1D tidal propagation in a convergent channel.

Several topics are covered (or at least mentioned):

- A. Doppler shifting of tsunami waves by ambient flows
- B. Frictional effects
- C. Tsunami reflection/refraction
- D. Long-wave mass conservation
- E. The long-wave energy flux balance
- F. Long-wave propagation speed and wavenumber

A. Doppler Shifting by Mean Currents -

Barotropic tidal waves <u>are not</u> Doppler shifted by mean flows Surface waves and internal tides <u>are</u> Doppler shifted

<u>Why??</u>

The "natural" reference frame for a surface wave is the seabed, a fixed reference frame.

The natural frame for surface waves is the free surface, that for internal waves is the "interface." Both are mobile, allowing a Doppler shift in the reference frame of an observer on land.

Where does this leave tsunami waves, which are long-waves and very non-linear, but attached to the bottom (maybe)??

If they are Doppler-shifted, then:

- River flow/ebb currents should increase tsunami wave frequency (crests would be compressed, like wind waves on the bar)
- Flood currents (opposed by river flow) are weaker and would decrease frequency somewhat, but not so dramatically

The filtering of high-frequency waves seen in model results and (maybe) in the tide gauge data seems too strong to be caused simply by Doppler shifting.

B. Frictional interactions -

<u>What happens to tidal long waves</u>? They are affected by many nonlinear interactions, but quadratic (and cubic) frictional interactions are the dominant effects:

- This shifts energy to both higher and lower frequencies
- How does this work?:

 $_{\rm O}$ The bed stress friction term on the tsunami wave is ${\rm \sim R_{\rm O}} \ C_{\rm D} | U_{\rm total} | U_{\rm tsunami},$ where:

 $U_{total} = \Sigma(tidal+tsunami+mean flows)$

The | | ensures that the stress term opposes the wave motion

- In the presence of a mean flow of the same order as the wave flows, the above can be expanded out as an odd-order polynomical (cf. Dronkers, 1964). The coefficients of the terms depend on the ratio of wave flow to mean flow. This is messy and involves a lot of frequencies
- While lower frequencies are created, most of the frequencies created are higher, not lower, than the basic wave
- If frictional interactions of this sort are vital, then high frequencies must damp very quickly, or they would be seen preferentially.
- Look at R₀:

 $\circ R_0 = C_d U_{scale} / (\omega_{tusnami} H).$

- \circ If U_{scale} is set by the ambient tides and river flow (not the tsunami wave), then higher frequencies have less friction, in proportion to the tides with $\omega < \omega_{tusnami}$
- $_{\rm O}$ This doesn't seem to explain the loss of high frequencies

C. What about Tsunami Reflection/Refraction?

The model results yesterday showed lots of reflection/refraction in the complex lower estuary.

So what governs tidal long-wave reflection?

- Waves reflect off of sharp topographic changes
- More generally, wave reflection occurs at changes in celerity; e.g., at a change in cross-section or bed friction

- Celerity c=ω/k changes when cross-section changes, because wave number k is affected by cross-sectional area convergence or divergence
- For tidal long waves with wavelength $\lambda \sim 50-150$ km, reflection is minor in a river estuary with strong friction, and width B of O(a few km). (If the system were much wider, then friction wouldn't be strong...)
- It appears that reflection occurs much more readily for waves with wavelength $\lambda \leq$ width B (but 1-D theory can't explain this!)

So can reflection in the lower estuary account for lack of propagation of the shorter waves? Maybe!

Lets think about another mechanism – one related to dissipative effects

D. Long Wave Mass Conservation

The mass balance for a 1-D long wave is:

$$\frac{\partial Q}{\partial x} + B \frac{\partial \zeta}{\partial t} = 0$$

This says that the along-channel change in wave transport Q goes into raising or lowering surface elevation ζ . In the tidal context, the along-channel change in wave transport Q fills or empties the tidal prism.

Note that for a wave, all changes are wave-like (no zero-frequency component).

Implications for tidal modeling:

1. Tide has wave ~O(length of system). There are strong gradients in Q along channel due to change of phase of tide. If it is flooding at Astoria, it is ebbing at Longview

2. Changes in width B are very important (depth changes are smaller). Peak tidal transport at Beaver might be $7000m^3/s$. Peak tidal transport at the mouth is $\sim 7000m^3/s$.

3. Propagation time for tsunami waves is O(tidal period) - tides will change as waves propagate

Conclusion—time and space gradients in tides are a vital part of the problem.

E. On the Long-Wave Energy Balance

The wave-cycle average, long wave energy flux in a channel is governed by:

$$b \frac{\partial E}{\partial t} + \frac{2}{3}\rho \overline{A} \frac{\partial}{\partial x} \overline{u^3} + \rho g \overline{A} \frac{\partial}{\partial x} \overline{uh} + \rho b C_D \overline{|u|u^2} = 0$$

where:

 $E = 1/2\rho(du^2+gh^2)$ is the energy density, and an overbar indicates a time average.

(from Jay et al., 1990)

For any finite section, and neglecting time changes in E: $\left(\frac{2}{3}\rho\bar{A}\bar{u}^{3}\right)\Big|_{x_{1}}^{x_{2}} + \left(\rho g\bar{A}\bar{u}\bar{h}\right)\Big|_{x_{1}}^{x_{2}} + \int_{x_{1}}^{x_{2}}\rho bC_{D}\overline{|u|u^{2}} dx = 0$

For tides, the last two terms are the largest. Thus:

Energy not transferred landward from x_1 to x_2

= dissipation between x_1 to x_2

Implications:

- 1. The wave horizontal P.E. flux = ~Stokes drift
- If <A> decreases then <uh> has to increase (topographic funneling causes wave amplitudes to grow, despite friction)
- 3. The wave interacts with the mean flow mostly through the dissipation term

- Because the horizontal P.E. flux term is quadratic, there is zero net change over a wave cycle associated with the mean slope - thus:
 - A tidal wave can propagate up a steep tidal river until it disappears due to frictional energy loss
 - We <u>don't expect</u> to see an ebb-flood difference in tsunami propagation due to the elevation difference
 - We <u>do expect</u> to see an ebb-flood difference in tsunami propagation due to the an ebb-flood difference in currents
 - A non-wave-like surge that changes mean elevation would interact with mean slope
- 5. Larger amplitude waves (like M₂) damp smaller waves (like S₂). If the tsunami waves (not the mean+tidal flows) have the strongest currents, then the most energetic tsunami components would damp the remaining components

 $_{\rm O}$ This could act as to filter shorter waves

Summary So Far -

Two mechanisms seem to offer some hope of explaining the loss of short wave tsunami components in the MCR and lower estuary:

- Preferential reflection/refraction of waves with wavelength $\lambda \leq$ width B (for which, however, 1D theory provides no real explanation)
- Preferential damping of shorter wavelengths by higher-energy, larger waves with longer wavelengths

F. Long-wave propagation speed

A 1D long wave in a channel behaves, due to energy conservation constraints, very differently from an unconstrained wave at sea What are the wave number k, and propagation speed (celerity) c?:

- 1. $c=\omega/k$, as for any other wave (sort of)
- 2. But: frictional energy loss makes the actual wave number complex. Write incident wave elevation as (Jay, 1991, Green's Law Revisited):

 $\zeta[x,t] = Amp^*B^{-\frac{1}{2}}H^{-\frac{1}{4}}e^{-i(qx-\omega t)}$

(x has been transformed so that, regardless of depth, a wave moves the same distance in a given time)

 Call the wave number q= k+i*r (q=complex wave number, k= real part, r = imaginary part or damping modulus), r<0 so that wave damps as it propagates 4. Analysis of the wave equation shows that the wave number q is given by:

$$q = \frac{\omega}{(gH)^{\frac{1}{2}}} \left(1 - \frac{\Delta^2}{2} - iRF_{\text{Dronkers}} \right)^{\frac{1}{2}}$$

accel. convergence friction
$$F_{\text{Dronkers}} = \text{Cubic polynomial related to wave flow/total flow}$$
$$\Delta^2 = \text{Geometric convergence factor (always \ge 0)}$$
$$R = \frac{C_D U_{scale}}{\omega H}$$

Real part of $q^2 = 1 - \frac{\Delta^2}{2}$ Imaginary part of $q^2 = \frac{C_D U_{scale}}{\omega H}F_{\text{Dronkers}}$

5. Note that q has real and imaginary parts.

Let S be a vector in the complex plane; let $S = (q I)^2$, where I is a convenient length scale, so that q I is non-dimensional

6. The complex wave number has different behaviors, depending on the balance of friction, acceleration and convergence:



Fig. 6. Sl and ql in the complex plane for (a) weak convergence, (b) critical convergence/strong friction, and (c) strong convergence. Dotted lines in Figure 6b show boundaries between normal (for weak and strong convergence) and critical solutions as employed in the model.

7. Cases:

- a. <u>Weak convergence</u>: for r< -k, fairly straight channel with weak friction (not too relevant)
- <u>Critical convergence</u>: for r~-k, this is a very common case for tides in estuaries. Wave slightly slower than for no friction

- c. <u>Strong convergence</u>: for $1-\Delta^2/2 \sim 0$, r>>k, k-> 0, and the incident wave acts like a standing wave; the phase is uniform (c very large), and Q and ζ are 90° out of phase.
- 8. So do tsunami waves speed up in a constriction? (This does not imply an increased rate of energy transmission, because of the energy balance -- U and ζ are ~90° out of phase, so the wave crest translates w/o transferring much energy)

Summary

How many of these analogies to tidal propagation can we totally dismiss??? How many are useful???

Looking at 1D non-linear waves in a convergent channel looks like a useful idea